

# **2017 STUART RACEWAY**

## **GENERAL RULES AND PROCEDURES**

The rules and/or regulations set forth herein are designed to provide for the orderly conduct of racing and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events, and by participating in these events, all participants are deemed to have complied with these rules. No expressed or implied warranty of safety shall result from publications of or compliance with these rules and/or regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator or official. The race directors shall be empowered to permit reasonable and appropriate deviation from any of the specifications herein or impose any further restrictions that in their opinion do not alter the minimum acceptable requirements. No expressed or implied warranty of safety shall result from such alteration of specifications. Any interpretation or deviation of these rules is left to the discretion of the Stuart Raceway officials. Their decision is final.

### **SPORTSMANSHIP**

Good sportsmanship is the key element of any competitive racing program. This must include respect for all participants: drivers, owners, pit crews, and officials. The Stuart Raceway officials will make every effort to be consistent with our rules regardless of whom or what is involved. We will treat all participants with respect and expect similar treatment in return. Please stay out of other racer's pit areas, especially after an incident where you have been involved with that racer. Drivers: remember that you are responsible for the actions of your crews and in some cases your fans. Any offending parties will be fined appropriately and disciplinary actions will be initiated as deemed necessary.

### **ADMISSION**

South Gate: 13 & Over \$10.00, Ages 6-12 - \$3.00, 5 & under FREE

North Gate: 13 & Over \$10.00, Ages 6-12 - \$3.00, 5 & under FREE

Pit Area: \$20.00 (everyone must sign a waiver, under 18 years of age must have a minor release form completed)

### **REGISTRATION**

1. Cars must register and pay a yearly \$50.00 car fee or a \$10.00 car fee per event **before racing.** Cars that pay per event only have to pay a total of \$50.00 for the year but are not eligible for year-end bonus money.
2. Race car must display number as assigned by track personnel. It must be minimum four inches thick and 20 inches tall and clearly visible, on both sides, top and back of car, and front, if possible. Recommended that no holographic or reflective numbers be used. All race cars must display the official IMCA decal and required contingency decals, which will be furnished by IMCA.
3. If the numbers are unreadable you will be notified to make the necessary changes. If the numbers are still unreadable you will not be scored. The size, color and style of numbers must be adequate to permit prompt identification by officials at all times. No profanity shall be written anywhere on the car.

### **GENERAL RULES**

1. Drivers in all divisions are required to have the rules for their division in their pits. This may be a tech requirement.
2. Only the driver can comment to the officials. Use of vulgar language by a driver while making a comment will result in a black flag. Earned money for the night may be taken away. The driver may be fined up to \$100; the fine must be paid in cash before the driver can race again.
3. If a crew member or fan of the driver violates any part of rule #2 the result for the driver will be the same as rule #2.

**4. The driver is qualified** and receives points, **not the race car.**

**5. Pit schedule for drivers and cars.**

- 4:30 p.m. Pit gate opens.
- 5:00 p.m. **NEW CARS** must be in the pit early to go through tech and register before they race.
- 4:30 - 5:15 p.m. Driver and car registration.
- 5:30-6:15 p.m. Packing of the track (race cars only) If the driver does not pack they are not eligible to hot lap.
- 6:15 p.m. Hot laps
- 6:30 p.m. Pit gate closes.
- 6:40 p.m. Pit meeting.
- 7:00 p.m. Races start.

Earned money for the night may be taken away and/or the car may have to start at the back of the heat races if you do not pack the track until it is ready. If a car can not pack the track you will need to clear it with the officials.

If a driver is going to be later than 6:30 p.m. you need text (preferred method) or call 402-340-1634.

**6.** Those that come late must check in at the pit office and it will be up to the race officials to allow a late entry to compete. If they are allowed to compete they will start at the back of the pack for the heat races.

**7.** Any driver not ready to compete when called may be sent to the rear of starting line-up, or left out of balance of the program at the discretion of official in charge.

**8.** Once a race is on a preliminary line-up lap, the location of cars not in position shall be at the discretion of the race officials to adjust the line-up.

**9.** The number of cars starting a race is determined by the track officials and depends on the type of event, width, length and condition of track.

**10.** A race may be stopped at discretion of officials at any time, if considered dangerous to continue, but only officials have the right to stop a race. No driver, car owner, pit member, or mechanic may use starter's flags for purpose of signaling competitors.

**11.** Pre- or post-race inspection: those drivers not reporting to the inspection area may be disqualified and/or given last place points.

**12.** No race is official until officials make declaration of final scoring of positions.

**13.** No race car is to receive assistance after the white flag is displayed and all finishes must be made under the car's own power or momentum.

**14.** No person, except officials, shall be allowed on the track during a race.

**15.** A regular race driver cannot enter special races such as mechanic's races or powder puff races.

**16.** Drivers must race 70 % of the season's race nights to be eligible for year-end bonus money.

## **PIT RULES**

**1.** Absolutely no illegal drugs will be permitted in any area at this track.

**2.** Absolutely no alcoholic beverages will be consumed in the pit area until all races for the evening are completed.

**3.** If a driver or any crew member violates pit rule #1 or #2 that driver or crew member will not be allowed in the pit area again that season.

**4.** Any driver driving under the influence of alcohol or illegal drugs will be subject to D.U.I. under the law.

**5.** No one under the influence of alcohol or illegal drugs will be allowed in the pit area until all races for the evening are completed.

**6.** If a dispute should arise, check with the race officials. Fighting is prohibited. If a fight should occur it will be at the discretion of the race officials which action may be taken such as disqualifying the car, driver, or participants for that race, multiple races or the rest of the year.

7. The speed limit in the pit area is 10 MPH. **If a car exceeds this speed limit it is subject to lose earned money.**

8. Each car is entitled to three crew members plus the driver.

9. Rules that regulate and restrict the operation of push vehicles, golf carts, "scooters," ATV's, "motorbikes" etc.

- Such vehicles are limited to one entry per race team.
- Lights are require to operate at night.
- Age limit to operate is 16 years and/or valid driver's license or proof of a safety training course.
- There is a 10 MPH speed limit that will be enforced.
- If operation is in an unsafe or inappropriate manner as deemed by Stuart Raceway officials, it will be treated as reckless driving.
- These vehicles may only be on the track for trophy presentations and/or intermissions. Any other appearance on the track must be cleared by a race official who is wearing a radio.
- Consequence for any of the above: Stuart Raceway reserves the right to expel violators and even confiscate their vehicles for the duration of the event.

10. If any pit crew member is not paying attention or is causing problems, the driver will be black-flagged for the evening.

11. A parent or legal guardian must sign a release and waiver of responsibility before kids under 18 years of age will be allowed to enter the pits. At the discretion of the Stuart Raceway official anyone under 18 years of age may be asked to leave if they are not paying attention or are acting unsafe. All kids under 18 years of age without a sign waiver will not be allowed in the pit area until all races for the evening are completed.

## **LINE-UP PROCEDURES FOR ALL CLASSES**

1. First night, all drivers draw for heats. Qualifiers redraw for starting positions. One heat – 5 redraw; two or five heats – 10 redraw; three, four or six heats – 12 redraw.

2. From second night on, heats are lined up by division season point average, stagger inverted, lowest point average to front, highest point average to rear. New drivers carrying no point average start at the rear. Two or more drivers having no average or same point average will be lined up at discretion of officials. Point averages are figured from division point system. Average is figured by driver's point total divided by the total number of times he/she has competed at track.

3. "B" mains are lined up straight up from heats with highest finishers to front.

4. When one heat is run, top five qualifiers will be inverted for feature lineup according to division season point average. When two or five heats are run, the top 10 qualifiers will be inverted for feature lineup according to season point average. When three, four or six heats are run, top 12 qualifiers will be inverted for feature according to season point average. Promoter reserves the right to relocate a driver from an invert position to the rear of the field if deemed necessary for the safety and well-being of all involved. Remainder of "A" feature is lined up straight up from heats and/or "B" features.

5. A driver that qualifies but has no point average shall be lined up in last invert position. Should there be more than one driver with no point average; positions will be lined up at discretion of officials.

6. If a driver is absent for two consecutive events (excluding rain-outs), upon his/her return shall be treated as a new car (rule #5) for the first week he/she returns.

7. There is no double feature nights allowed, excluding rainout make-up features. A program is not considered a rainout unless qualifying races have been completed. If feature is rained out and will not be run at later date, all drivers are to be awarded last place points.

8. Track option to line up season championships straight up by total points.

9. Track may have two programs, other than opening night, where a draw-redraw system may be used for line up. Must be requested in writing and approved by IMCA at least 10 days prior to race.

## **FLAGS DEFINED**

**GREEN** - Start or restart race.

**YELLOW** - You are under caution, which does not mean to stop. Slow down, hold your position, and keep going around the track.

**RED - STOP! - There is an obstruction on the track and you must pull to the inside of the track in single file and STOP safely without passing a signal light or the flag stand. (ALL RED FLAGS AT STUART RACEWAY ARE CLOSED RED FLAGS NO WORK CAN BE DONE TO THE CAR)**

**WHITE** - One lap left.

**CHECKERED** - The race is finished.

**BLUE WITH YELLOW STRIPE** - The lead car is about to lap you, so you are to get to the inside of the track and let it pass.

**BLACK** - Used to dismiss you from the race whether for mechanical problems, bad driving or a rule violation. Black flag for mechanical problems the car can come back in the next race. Black flagged for bad driving the car and driver are disqualified for the night. No points, No money. Black flagged for a rule violation you are disqualified for the night. No points, No money and possible loss of earned points. At the discretion of the race officials more action may be taken such as disqualifying the car and driver for multiple races or the rest of the year.

## **TRACK RULES**

1. All drivers on the racetrack, including those packing the track, must have a valid driver's license or a valid IMCA license.
2. Drivers under 18 years of age are required to submit to IMCA a NOTARIZED parental consent form signed by both parents or legal guardians and a copy of birth certificate, prior to competition. Drivers in the Sport Compact, Hobby Stock, and SportMod divisions must be at least 14 years of age, and drivers 14 or 15 years of age must also furnish a recap of their racing experience, and a list of tracks at which they will be competing. Drivers 14 or 15 years of age wishing to compete in the Stock Car, Modified, Late Model and Sprint Car divisions must submit all forms, and licenses will be issued at the discretion of IMCA. These forms are available for \$50 processing fee from IMCA and must be received in the IMCA office and approved prior to any competition - NO EXCEPTIONS.
3. All drivers including those packing the track will wear all safety equipment whenever they are on the track.
4. No unauthorized personnel are allowed on the racetrack during races. In case of violation the car may lose earned money, the driver and the violator may also be ejected from the track.
5. Any driver who causes a restart goes to the back for the restart.
6. Any driver who causes two yellow flags is out for the remainder of that race.
7. After an accident the driver must stay in the car until an official is present, except in an emergency.
8. No flat tire changes in heat races. If a car has a flat tire that car must leave the track.
9. Cars in any feature races are allowed one tire change per night; all work must be done in the work area, each car is allowed five minutes to change the tire after the race field is lined up in their restart positions. If a car has changed a tire, it will start in front of the car that caused the incident. Components may be removed or added to the car in the same five minutes. A push truck or wrecker may be used to assist a car from the racetrack to the work area.
10. If a Sprint tire needs to be changed in a feature on the track only three crew members and one push truck will be allowed. Each car is allowed five minutes to change the tire. Components may be removed or added to the car in the same five minutes. A push truck or wrecker may be used to assist a car from the racetrack to the work area.

**11.** Cars that are in an incident on the track will be inspected on the track by officials. Cars may be sent to the work area and are allowed five minutes to be worked on by crew members. Components may be removed or added to the car in the same five minutes. A push truck or wrecker may be used to assist a car from the racetrack to the work area.

**12.** During a race if a car goes into the pit area for any reason they will **BE OUT OF THE RACE** and scored accordingly

**13.** Any car that goes from the racetrack into the work area for any reason during a race without being sent there by officials is **out for that race and scored accordingly.**

**14.** In a Heat race or any B Feature races the drivers will be allowed up to two cautions per car or a total of three cautions for the race field, the fourth stop will be considered a yellow flag finish. The finishing positions will be the positions the cars were in when they passed the start/finish line on the last complete lap.

**15.** In the A and B feature drivers will be allowed up to two cautions per car, the race will be concluded by the designated number of laps **or ended at the discretion of the race officials.**

**16.** **Everyone under 18 years of age must sign a waiver.** No one under the age of 14 will be allowed on the track. If someone under the age of 14 is on the track the driver or car that is associated with that person will be black-flagged. The only exceptions are during trophy presentation or intermission.